

Flow Graphics

Photography Basics for Noobs | Beginner Guide

00:00

so voice that people come up to me and

00:02

asked me in the comments and things like

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that how to use a camera because it

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seems that it can be such a daunting

00:07

thing for people that don't know how to

00:09

use the manual settings on a camera

00:10

learning them for the first time so I

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thought to make this video on the basics

00:14

of how a camera works and I'll try to

00:16

put it in the most simplest way possible

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so this is how to use a camera for noobs

00:20

so it's basically three core

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fundamentals when it comes to

00:23

photography these things are ISO shutter

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speed and aperture so I'm just going to

00:28

draw a little diagram here sort of

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explaining what they all do it what they

00:31

have in common yeah there's a lot more

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to do a photography especially things it

00:34

of color and competition but you can

00:37

almost take any photo if you just know

00:38

what these three things are and how to

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change them so one thing they all have

00:42

in common is a control our bright or

00:45

dark up images so I'm just going to draw

00:47

a little timeline sort of here on the

00:49

left is your image gets brighter and

00:52

then on the right your image gets darker

00:53

so higher ISO will make your image

00:55

brighter Allah will make it darker a

00:58

longer shutter speed will make it

00:59

brighter a quicker shutter speed will

01:01

make it darker with a lower aperture it

01:03

lets more light in and then a bigger

01:05

aperture as far as the number goes it

01:07

lets less light in so it's darker so

01:10

those are basically the three common

01:13

things that they all have in common and

01:14

then they also change their own settings

01:17

as well ISO basically controls the

01:20

amount of grain and the amount of

01:21

brightness on the sensor shutter speed

01:23

is basically how quick the camera takes

01:25

the photo and then aperture is basically

01:28

the depth and the focusing of the photo

01:30

ISO is how much light hits the sensor of

01:33

your camera so to put it into simple

01:35

terms the lower the number the less

01:36

light the higher the number the more

01:38

light though the lower the number the

01:40

more sort of crisp and darker your image

01:43

will be and then when you start to bump

01:44

it up it will make your image a bit

01:46

brighter but you also introduce a lot of

01:48

noise and haze the more you bump it up

01:50

some cameras have really really nice low

01:52

light sensors which can deal with this

01:54

higher so a bit better in general you

01:56

sort of want to keep your ISO low and

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then change the other features rather

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than just always bumping up the ISO to

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make it

02:03

brighter because it doesn't turn make an

02:05

image more grainy and less appealing so

02:08

the next thing is shutter speed this is

02:09

basically how quickly your camera takes

02:11

a photo so if I draw a little diagram

02:13

down here let's just call this dude

02:15

Jeffrey we're going to take a photo of

02:17

him at one 5005 second on the left and

02:19

then on the right we're going to choose

02:21

a bit longer shutter speed of half a

02:22

second so if he's moving during this

02:24

photo the one with half a second is

02:26

going to introduce a bit of motion blur

02:27

since he's travelled over that half a

02:29

second but over one five thousandth

02:31

that's super super quick and is going to

02:33

be no motion blur is going to be nice

02:34

and crisp also just realize I spelled

02:36

speed properly so look for shutter speed

02:38

not shutter speed but another thing is

02:41

the longer the camera takes a photo for

02:43

the more light it lets in so the one on

02:44

the right will be brighter whether the

02:47

quicker shutter speed where it takes

02:48

less time to take the photo will be

02:49

darker so the final one and usually the

02:52

hardest for most people to understand is

02:54

aperture so measure aperture basically

02:56

being the eye of the camera and you're

02:57

opening and closing the eyelids of the

02:59

camera so I'm going to draw a free and

03:02

then Jeffrey also has a cousin called

03:04

Bob which will make him there as well

03:06

and I'm going to put them both in the

03:07

scene with some mountains and we'll do a

03:09

tree and a Sun and a river and then a

03:12

little pet dog that doesn't really look

03:14

like a dog and then a hot air balloon

03:16

because we can say we've got both these

03:19

scenes here what we're going to do is

03:20

change your aperture and see what

03:21

changes in both these scenes so on the

03:23

Left I've got at 1.4 just a lower number

03:26

and the right I've got 22 which is a bit

03:28

higher so the lower the number the more

03:31

light gets in the higher the number

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the less light gets in just like all the

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other ones it changes the light level so

03:37

if we start drawing a top-down view of

03:39

this scene we're going to basically have

03:41

the Sun we're gonna have a camera all

03:42

the contents and the mountains and all

03:44

that sort of stuff so what the aperture

03:47

does it controls basically the depth of

03:49

field and how much the camera focuses in

03:52

the scene so if you have a higher number

03:54

let's say 22 for example that whole

03:56

scene is going to be completely in focus

03:57

but if you have a lower number like 1.4

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maybe only one small part of the scene

04:02

will be in focus depending on what your

04:04

focus to so if I blow out the background

04:06

of Jeffrey that's what it's going to

04:08

look like with that lower number and

04:09

then on the right with the 22 that's

04:12

what it's going to look like with a

04:13

higher number

04:14

more's in focus with the high end

04:15

number less is in focus with a lower

04:17

number so I've got a bit of a challenge

04:19

for you all right now I'm going to draw

04:20

a Jeffrey skating down the hill is

04:22

pretty cool he likes to skate on the

04:23

weekends so what I'll want you to do is

04:26

once I finish drawing the scene I want

04:28

you to guess in the comments section if

04:29

it's a quicker shutter speed or a slower

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shutter speed and then also if it's a

04:34

bigger aperture as far as the number

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goes if it's like a 22 or if it's a

04:38

lower aperture something like 1.4 so

04:41

keeping in mind Jeffrey's going pretty

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fast down this hill but he's in focus

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and he's nice and crisp and then also

04:46

keep in mind there's a fair bit of

04:48

background elements but they're all

04:50

blurred out just Jeffrey's in focus and

04:52

is moving but we've managed to not

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capture any motion blur and is nice and

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crisp so try and guess what you think

04:58

the settings would be for that thanks

04:59

for watching everybody I hope you

05:00

enjoyed the video obviously there's a

05:02

lot more to photography than just these

05:04

three settings though all of those other

05:06

things you sort of learn over time so if

05:08

you like these sorts of videos make sure

05:10

to subscribe I do all sorts of

05:12

photography and vlogs and other sorts of

05:14

video content and as always everybody I

05:16

hope you have an awesome day see you

05:18

later

05:22

Oh